



PRODUCER SEAN BACON DEMONSTRATES  
THE AR APP ON A TABLET DEVICE

## AUGMENTED REALITY TOO!

Complementary to the VR program is an interactive application which can be accessed through a tablet device.

As visitors pass along the Walkway they will be able to stop at each of the 22 stations, read the information at each, and then, using the Augmented Reality app, activate an experience that includes models of key equipment, archival photographs and further information to enhance their visit.

Viewers will be able to zoom in on various elements and walk into featured aspects, such as huts,

medical tents and bunkers. Using the tablet device, students will be able to imagine walking around equipment, creating an intimate and interactive experience.

School groups will be provided with the tablets for their use as they are steered along the Walkway by our specialist guides.

Together the VR and AR programs are designed to provide students with a stimulating, advanced experience adding great value to what is already a wonderful educational visit.



### WHERE:

Kokoda Track Memorial Walkway  
Ralph Honner Education Centre  
Killoola St, Concord West



### HOURS:

Booking Tour and Virtual  
Reality Experience  
10am – 2pm Monday to Fridays

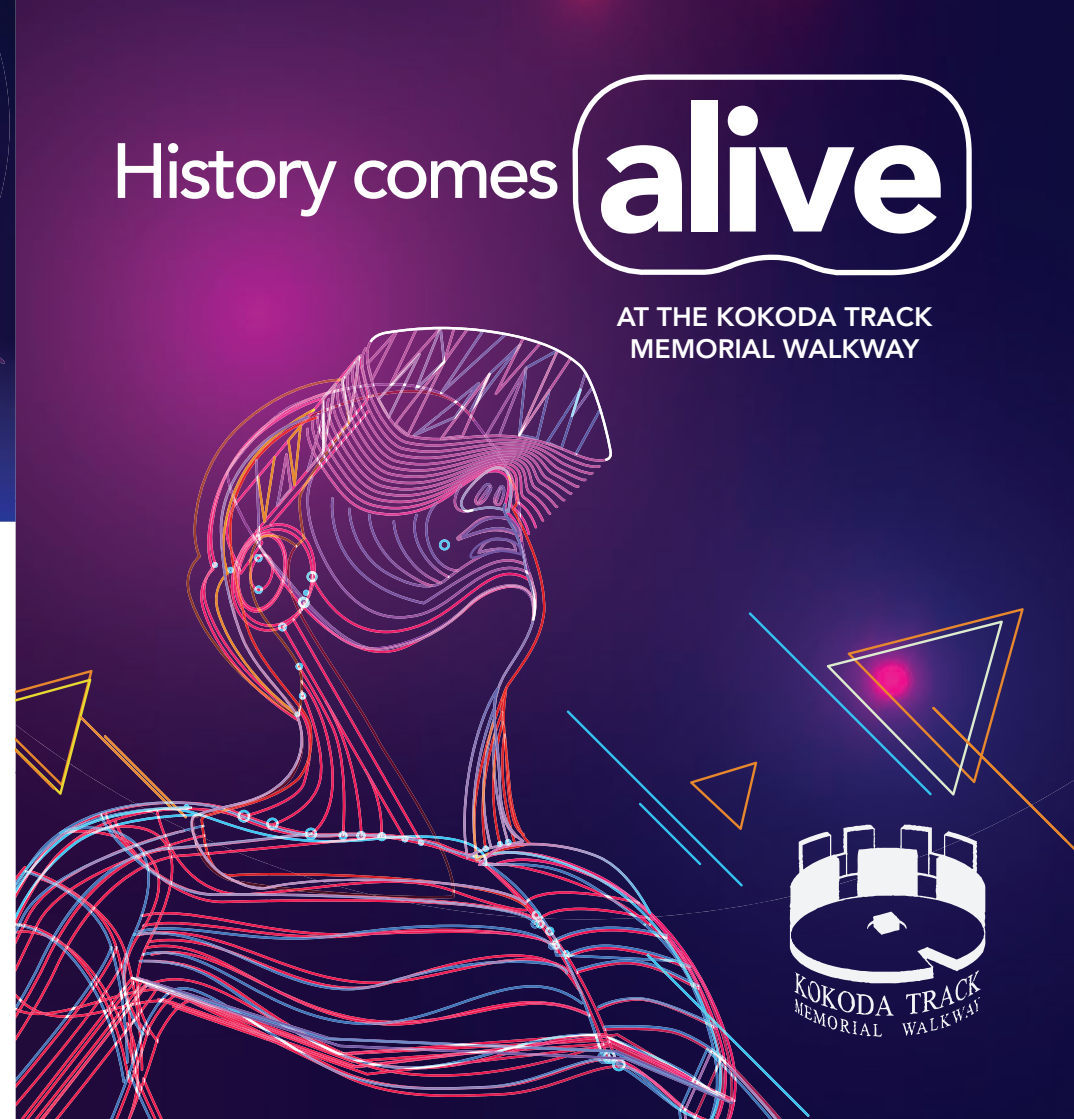


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# History comes **alive**

AT THE KOKODA TRACK  
MEMORIAL WALKWAY





## The Kokoda Track Memorial Walkway launched its Virtual Reality (VR) program on Kokoda Day, 3 November 2021.

It will add enormous value to the experience of visitors to the Walkway, especially for the 4500 school pupils who come here each year to learn about the campaign in New Guinea during WWII.

In the Ralph Honner Education Centre we have installed the latest technology to give students an immersive experience allowing them to imagine that they are there with the Australian soldiers, sharing their stories along with the environment, the rigours and the dangers of the Kokoda Track.

Students will meet veterans, whose memories of fighting the Japanese invading force remain sharp and vivid, eight decades after they slogged through mud, battled disease and injury, and inflicted a major defeat on the enemy. Veterans including Reg Chard and Lloyd Birdsall will give first-hand accounts of arriving as fresh recruits in Port Moresby and how they became hardened soldiers facing the daunting challenges of the Owen Stanley Range.



Visitors will become immersed in their stories through the use of location and archival footage, transporting the viewer to the track as the sounds and sights of the jungle surround them.

As many as 50 students at any one time will be fitted with individual viewing and listening headsets, and for 20 minutes will be mesmerised as they share the stories of our Kokoda veterans, gaining an insight into, and even sharing, the difficulties and dangers of the Kokoda Track.

Producer Sean Bacon has created a remarkable VR production, ensuring that the veterans' stories will always be available, as told by them, in their voices, forever educating young Australians about this most significant time in our history.

THE VR VIEWING EXPERIENCE